

(Disk) Space - the final frontier?

**A Visual Journey to the Stars
with OpenZFS**

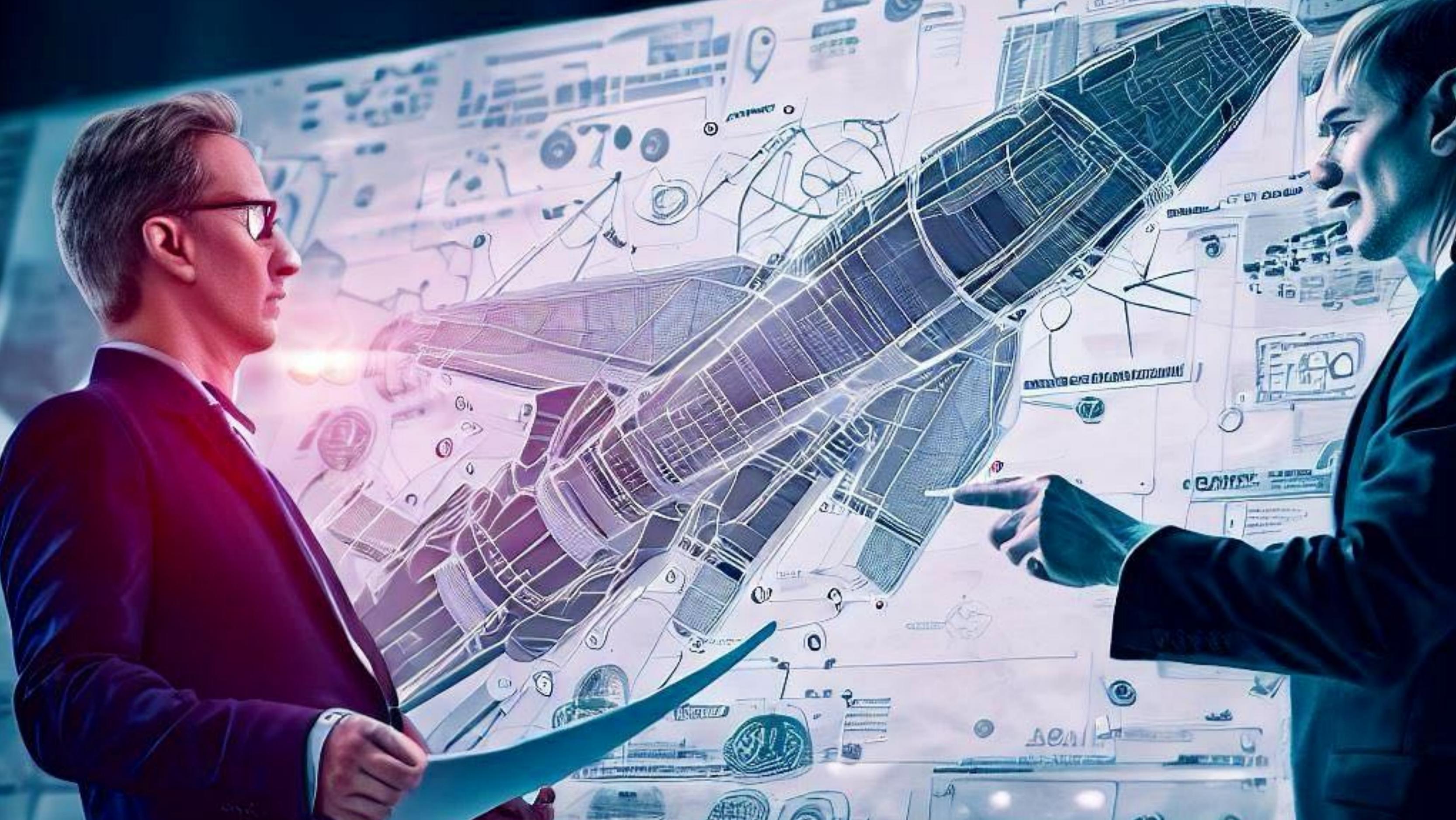
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Why this talk?

- I find my own tutorials boring (YMMV)
- Few illustrations, no story
- This time: exactly the opposite
- DALL-E Image Generator (Bing) helping my underdeveloped graphics talent
- Funny approach to teaching OpenZFS
- Experiment, let's see how it goes

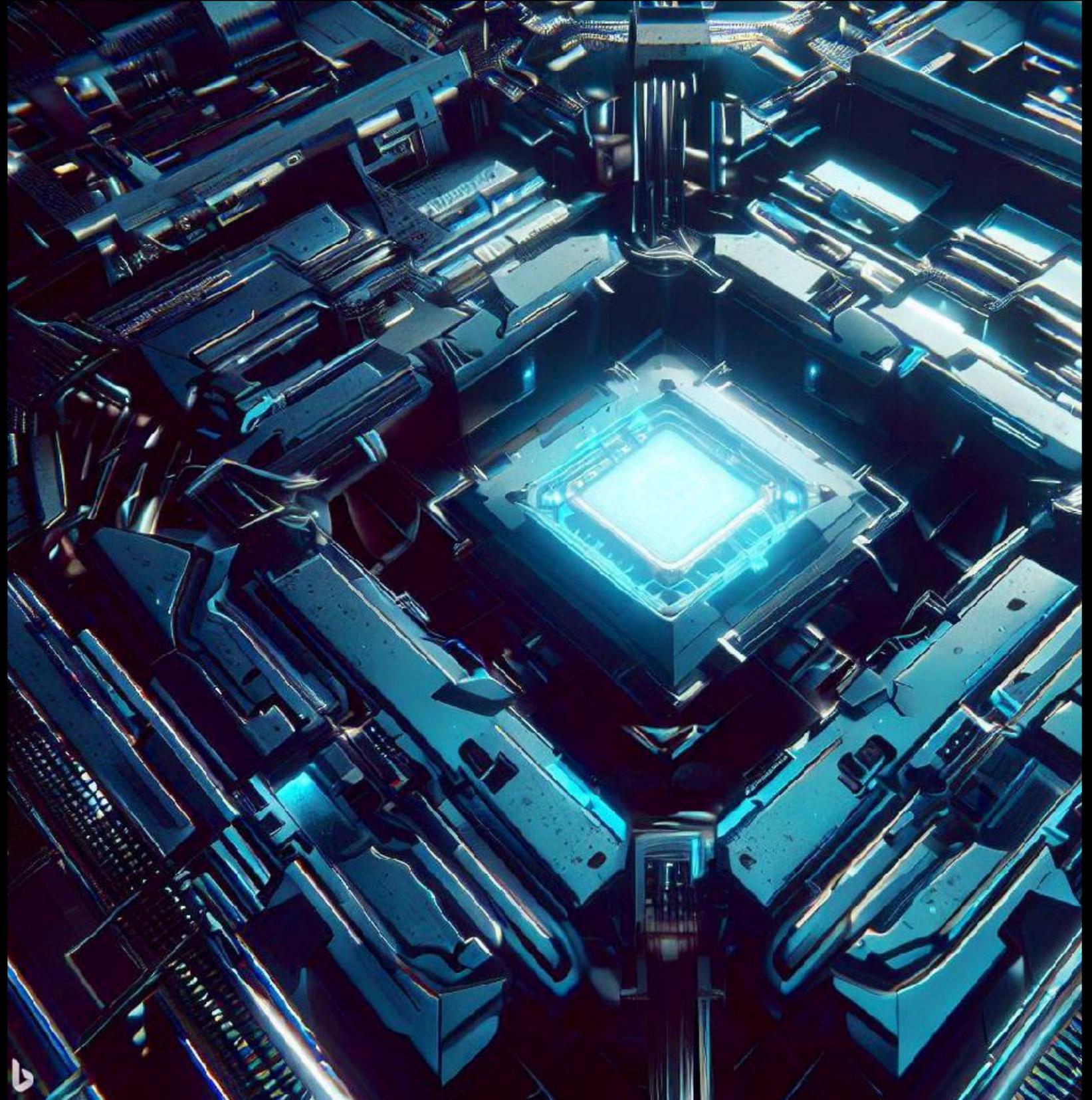


The Big Plan



Journey to the Stars

- Goal: Explore the galaxy and collect research data
- Ship's computer is the central element
- Engineers chose OpenZFS pool as primary on-board storage
- Standard crew including Chief Storage Engineer



**And so the Engineers
started to work...**



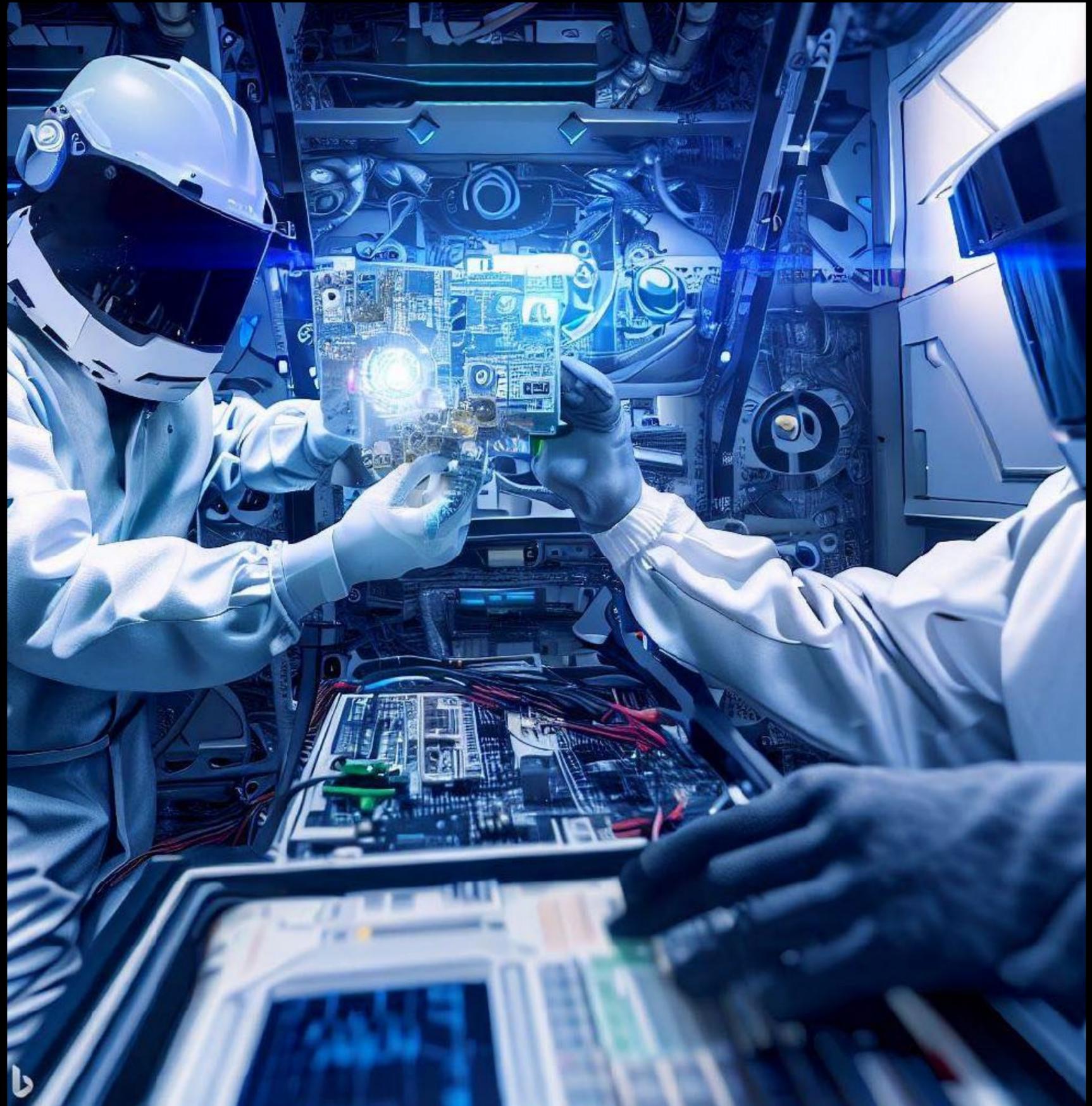
Spaceship under Construction



Initializing Spaceship Storage...

```
# zpool create BSDNL25  
mirror media1 media2
```

Storage immediately available for
the system, mounted and ready
to do I/O



Start of the Journey

- Crew boards the ship
- Goodbye Earth
- Initial Systems Check



Status Check of the Storage Pool:

zpool status and zpool list

```
# zpool status
```

```
pool: BSDNL25  
state: ONLINE  
scan:
```

```
config:
```

NAME	STATE	READ	WRITE	CKSUM
BSDNL25	ONLINE	0	0	0
mirror	ONLINE	0	0	0
media1	ONLINE	0	0	0
media2	ONLINE	0	0	0

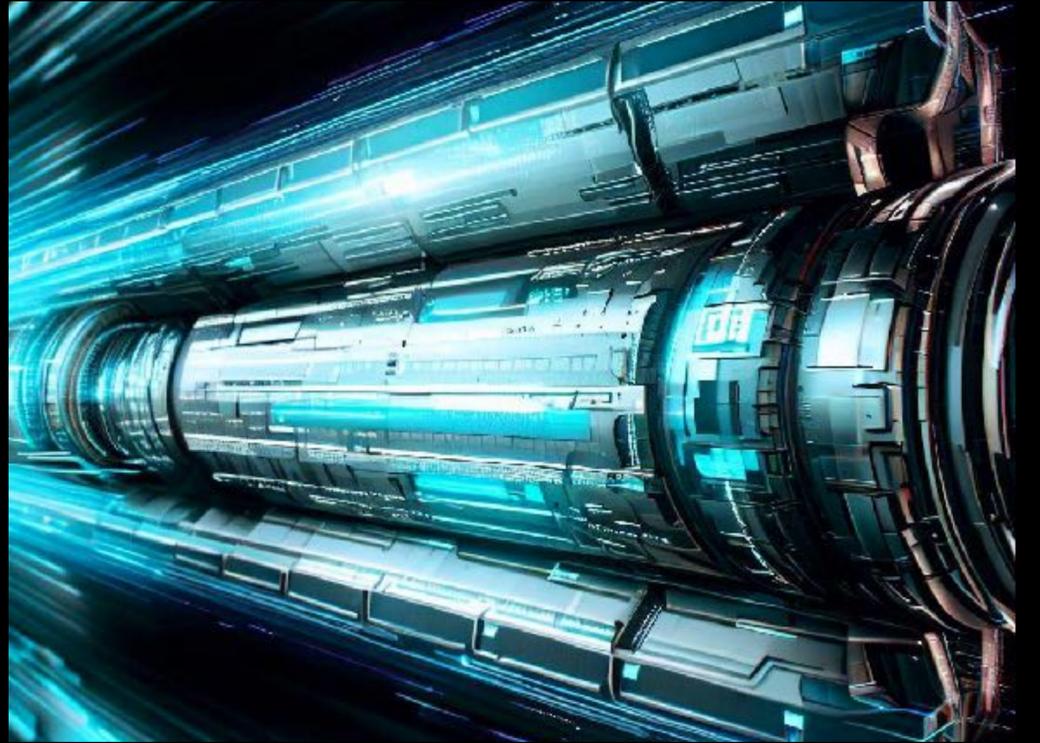
```
zpool list
```

NAME	SIZE	ALLOC	FREE	CKPOINT	EXPANDSZ	FRAG	CAP	DEDUP	HEALTH	ALTROOT
BSDNL25	880T	15.3G	865T	-	-	0%	1%	1.00x	ONLINE	-



All systems go...





Meeting the Redundants

Day 23 since Start of Mission

Crew and zpool status:
HEALTHY

Sensors detect a nebula
some light years ahead

Captain decides to take a
closer look







Sensors report Alien Ship in Nebula

BSDNL25 Captain: *Hail the alien ship*

Answer (2x): *We call ourselves the Redandants, we're on a research mission*

BSDNL25 Captain: *Send an invitation for dinner on the BSDNL25*

Answer: *Agreed, agreed*





Touring the BSDNL

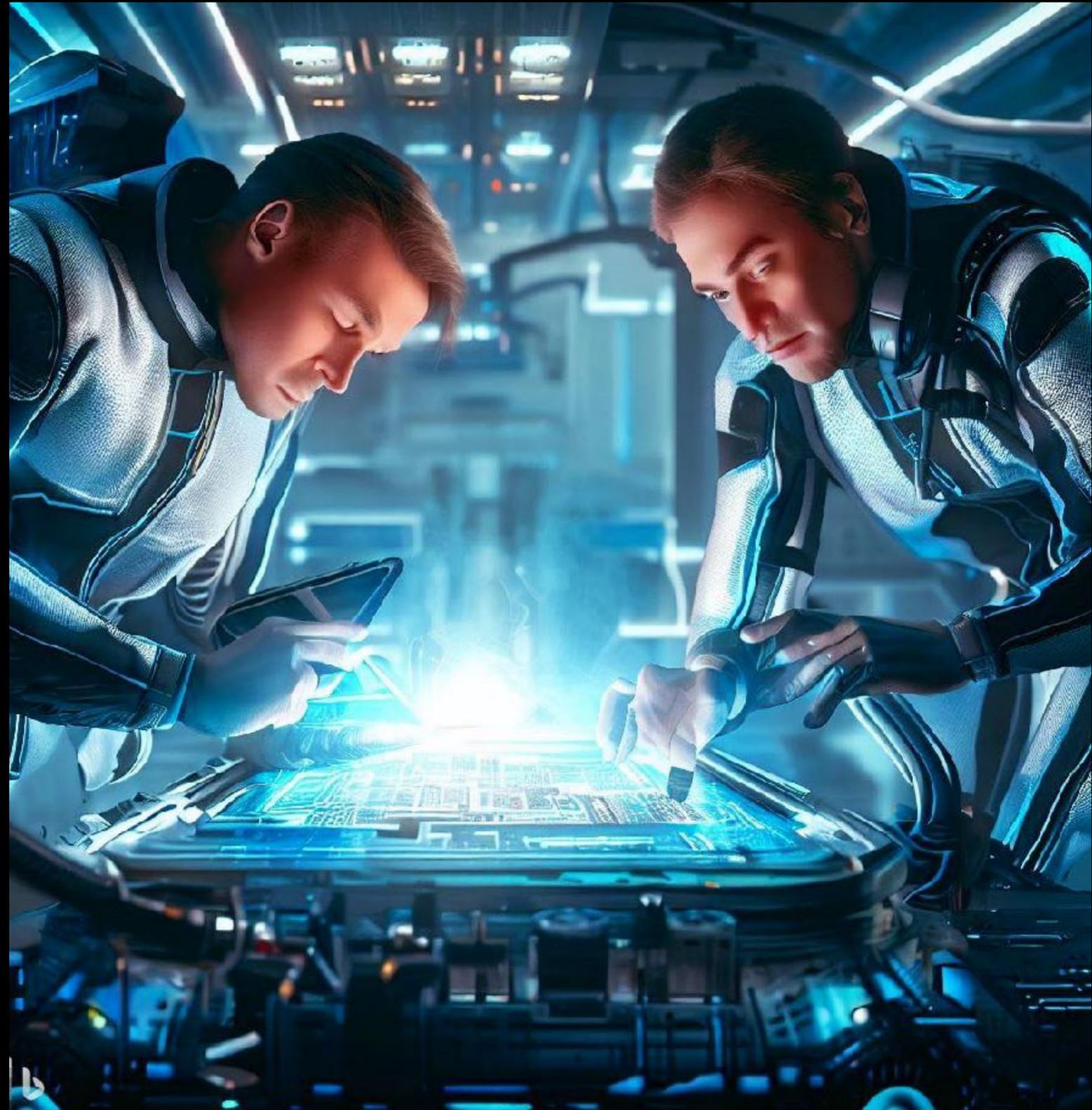
- Redundants are given a tour of the ship
- They suggest extending the pool to RAID10 to increase redundancy
- Offer storage media
- Chief Storage Engineer runs a simulation



Transforming existing pool into RAID10 without Downtime

Dry-run simulation (-n):

```
zpool add -n BSDNL25  
mirror aliendisk3 aliendisk4
```

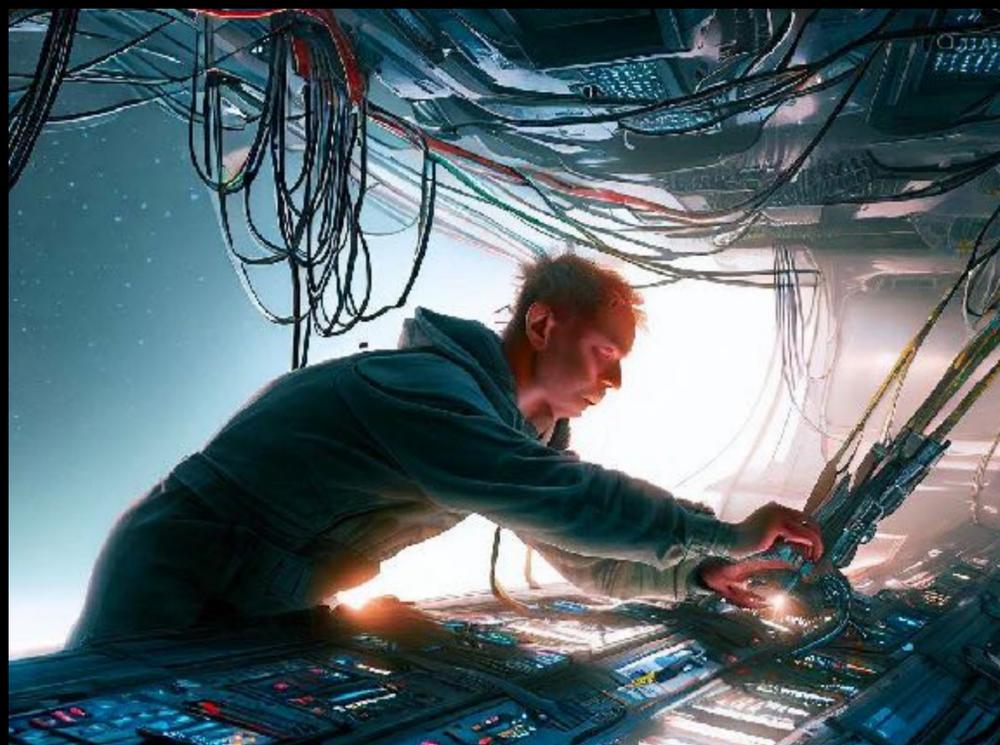
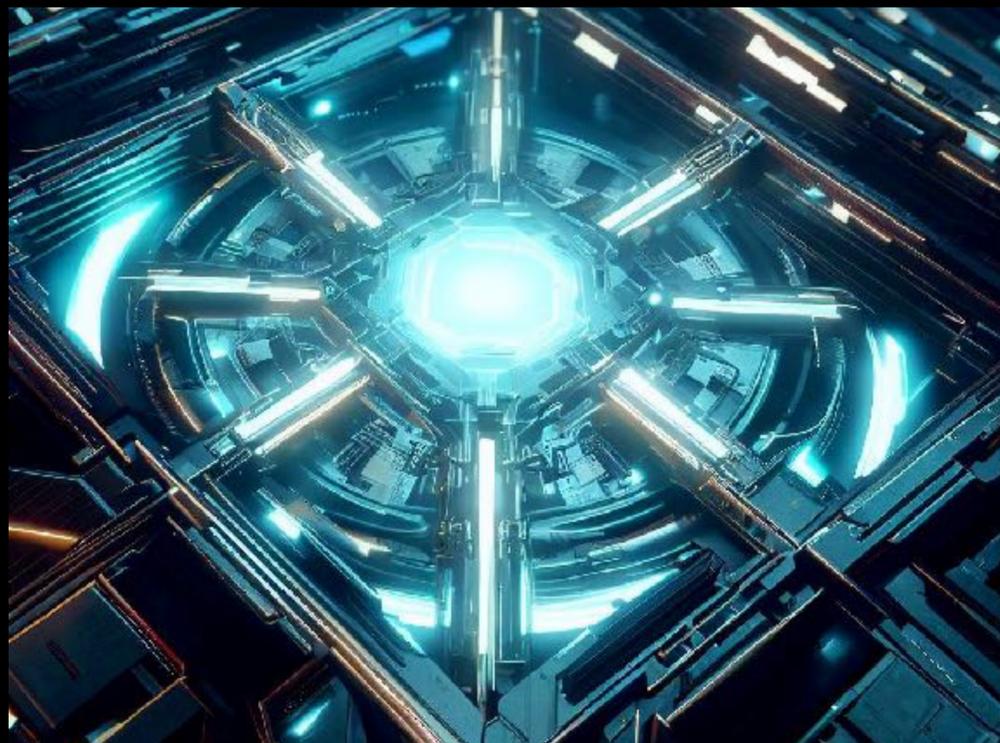


```
zpool add -n BSDNL25 mirror aliendisk3  
aliendisk4  
would update 'BSDNL25' to the following  
configuration:
```

```
BSDNL25  
  mirror-0  
    media1  
    media2  
  mirror-1  
    aliendisk3  
    aliendisk4
```

```
# zpool status
pool: BSDNL25
state: ONLINE
config:
```

NAME	STATE	READ	WRITE	CKSUM
BSDNL25	ONLINE	0	0	0
mirror-0	ONLINE	0	0	0
media1	ONLINE	0	0	0
media2	ONLINE	0	0	0
mirror-1	ONLINE	0	0	0
aliendisk3	ONLINE	0	0	0
aliendisk4	ONLINE	0	0	0





The Journey continues...

**Day 42 since
Mission did start**

**Setting course to nearby
planet**







Meeting the Archivers

- Peaceful people
- Long and well documented history
- Record everything that happens
- Describe the following problem: storage space is running out
- Do not seem to know the concept of compression



Concept of Datasets

- Logical storage unit similar to partitions
- Use pool storage to store data
- Unlimited amount of datasets possible
- Diverse dataset properties available, i.e. compression
- Child datasets inherit properties of their parent dataset



```
# zfs list
```

NAME	USED	AVAIL	REFER	MOUNTPOINT
BSDNL25	788K	1.75P	104K	/BSDNL25
BSDNL25/crew	96K	1.75P	96K	/BSDNL25/crew

```
# zfs create BSDNL25/scans
```

```
# zfs list
```

NAME	USED	AVAIL	REFER	MOUNTPOINT
BSDNL25	788K	1.75P	104K	/BSDNL25
BSDNL25/crew	96K	1.75P	96K	/BSDNL25/crew
BSDNL25/scans	96K	1.75P	96K	/BSDNL25/scans

```
# zfs get compression BSDNL25/scans
NAME          PROPERTY      VALUE          SOURCE
BSDNL25/scans compression  off            default
```

```
# zfs set compression=zstd-9 BSDNL25/scans
```

```
# zfs create BSDNL25/scans/nebula1337
```

```
# zfs get -r compression
```

```
NAME          PROPERTY      VALUE          SOURCE
BSDNL25       compression  off            default
BSDNL25/crew  compression  off            default
BSDNL25/scans compression  zstd-9        local
BSDNL25/scans/nebula1337 compression  zstd-9        inherited from BSDNL25/scans
```

```
# cp /dev/sensors/logs /BSDNL25/scans/nebula1337
```

```
# zfs get compressratio BSDNL25/scans/nebula1337
```

```
NAME          PROPERTY      VALUE          SOURCE
BSDNL25/scans/nebula1337 compressratio  12.58x        -
```

Quota and Reservation

- Archivers are impressed
- Chief Storage Engineer: *Would you like to know more?*
- Archivers: *How do you prevent datasets eating up all available pool space?*
- Concepts like quota and reservation are explained
- Mini trainings held on the BSDNL



Quota

- Another property setting of datasets
- Limits how much data a dataset may store
- Pool prevents further allocations when quota is reached

```
# zfs list -o name,avail BSDNL25/crew
NAME                AVAIL
BSDNL25/crew        1.75P

# zfs set refquota=1T BSDNL25/crew
# zfs list -o name,avail BSDNL25/crew
NAME                AVAIL
BSDNL25/crew        1T
```

Quotas for Child Datasets

- `zfs set refquota` refers only to this dataset
- `zfs set quota` refers to the specified dataset *and* all child datasets
- In the latter case all Datasets share the quota

```
# zfs list -ro name,avail BSDNL25/  
scans  
NAME                                AVAIL  
BSDNL25/scans                       40.8T  
BSDNL25/scans/nebula1337            40.8T  
# zfs set quota=1T BSDNL25/scans  
# zfs create BSDNL25/scans/nebula2342  
# zfs list -ro name,avail BSDNL25/  
scans  
NAME                                AVAIL  
BSDNL25/scans                       1T  
BSDNL25/scans/nebula1337            1T  
BSDNL25/scans/nebula2342            1T
```

Reservation

Disk Space Guarantees

- Reservations ensure a certain amount of free disk space to dataset
- Reserved space is immediately reduced from pool space
- Counterpart to quotas
- Same here: `reservation` refers to datasets including any children
- `reservation` does only apply to this dataset, none below



```
# zfs list
```

NAME	USED	AVAIL	REFER	MOUNTPOINT
BSDNL25	788T	1.75P	104T	/BSDNL25
BSDNL25/crew	96T	1.75P	96T	/BSDNL25/crew

```
...
```

```
# zfs set reservation=1P BSDNL25/crew
```

```
# zfs list
```

NAME	USED	AVAIL	REFER	MOUNTPOINT
BSDNL25	788T	0.75P	104T	/BSDNL25
BSDNL25/crew	96T	0.75P	96T	/BSDNL25/crew

```
...
```

Technology Transfer

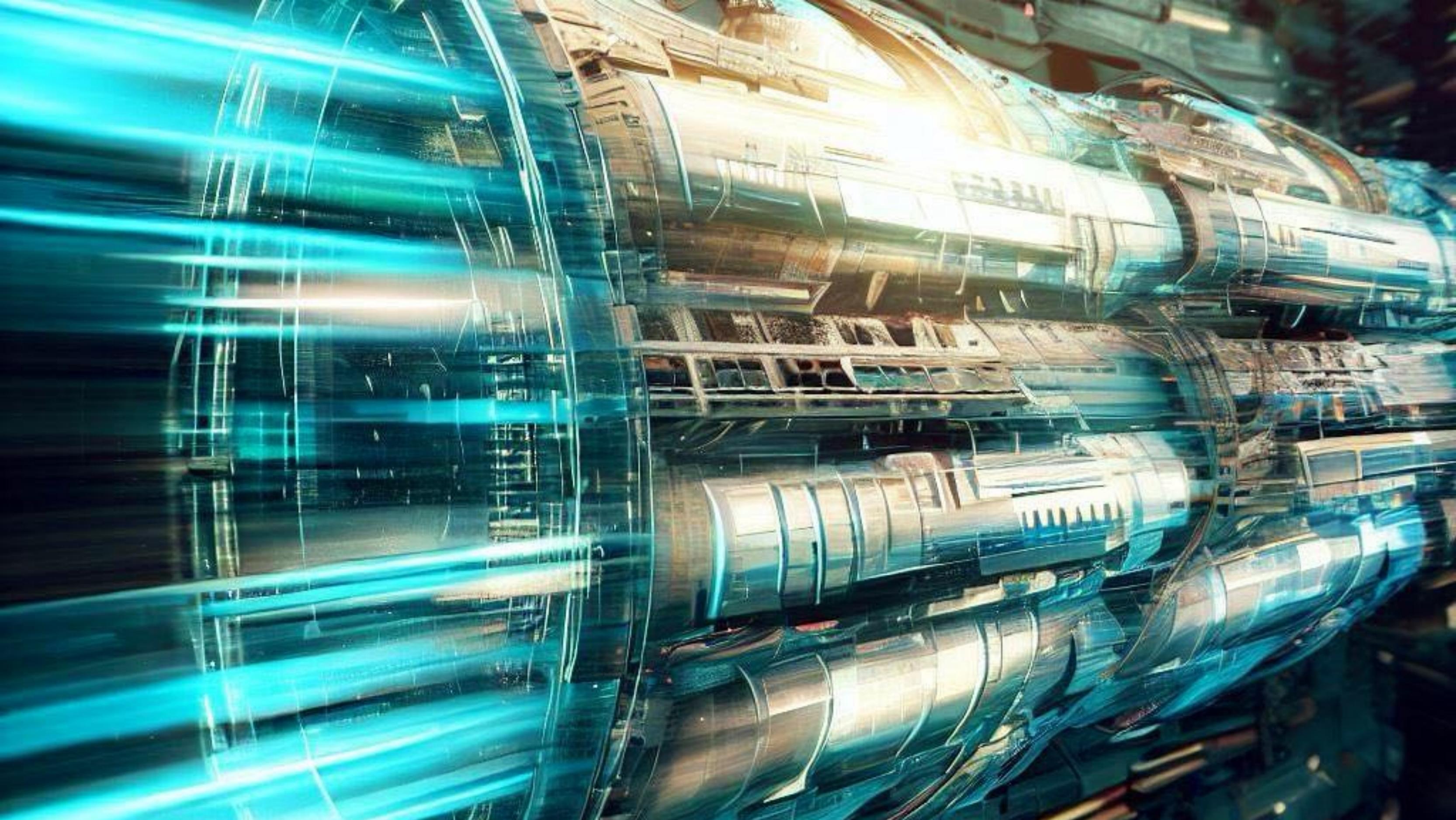
Necessary information given to Archivers

**Compression reduces archives significantly
(copying to new dataset required)**

Quota and reservation prevent running into shortages

BSDNL-Crew sets new course to other star systems





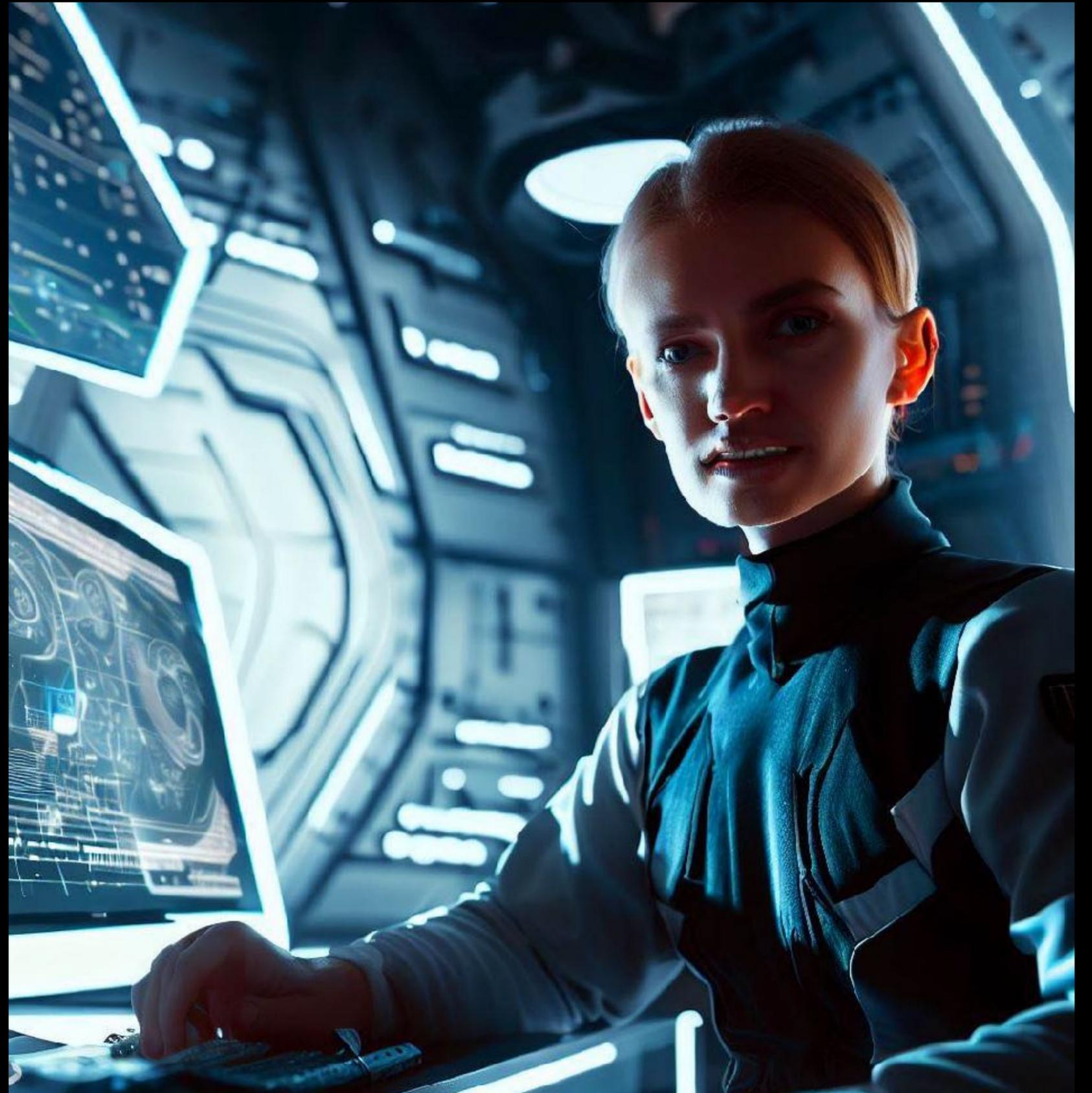
Time passes slowly...

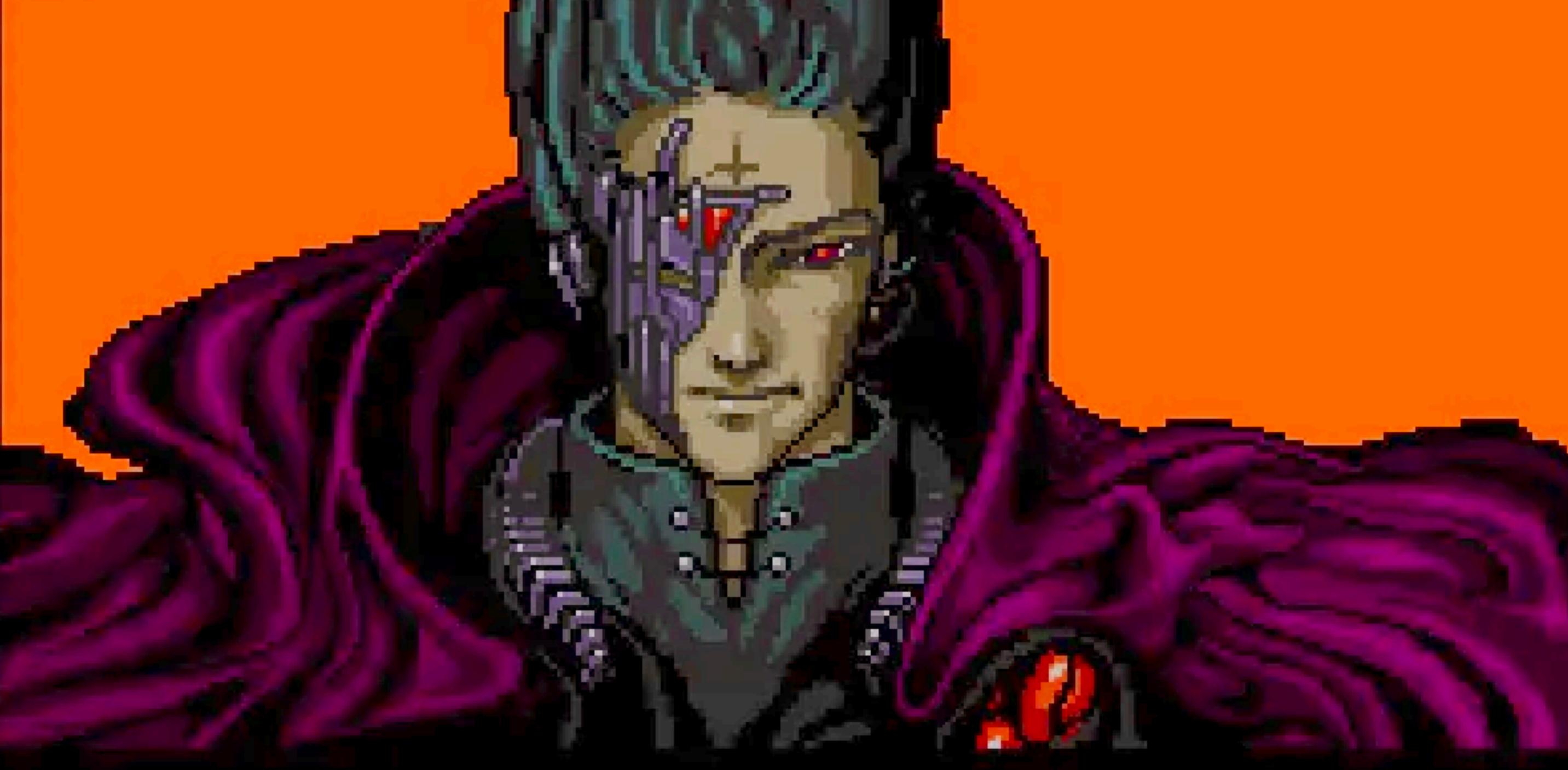


... until one day...

Day 67 since Beginning of Mission

- INTERCOM: *Bridge to Chief Storage Engineer*
- Chief Storage Engineer: *Is there a problem?*
- Bridge: *You better see for yourself...*





CATS : ALL YOUR **FILES** ARE BELONG
TO US.



Attack of the Crypto-Trojanides

- BSDNL Main Computer got encrypted!
- Without decryption key the ship is stranded in space
- Trojanides demand 23.000 Coins as ransom
- Give 24 hours time to think about it



Snapshots to the Rescue

- Snapshots are read only images of the state of a dataset at specific time
- Allows point-in-time recovery
- BSDNL25 pool creates such regular snapshots since leaving space dock
- Rollback to a snapshot from before the encryption happened is possible



```
# zfs list -t snapshot BSDNL25
NAME                                     USED   AVAIL   REFER  MOUNTPOINT
BSDNL@auto_2300-20-07-00:10            12T    -       12T    -
BSDNL@auto_2300-21-07-00:10             7G     -       112T   -
BSDNL@auto_2300-22-07-00:10           227G   -       124T   -
BSDNL@auto_2300-23-07-00:10            13M    -        36T   -

# zfs rollback BSDNL25@auto_2300-23-07-00:10

# ls /BSDNL25/scans/nebula1337
...

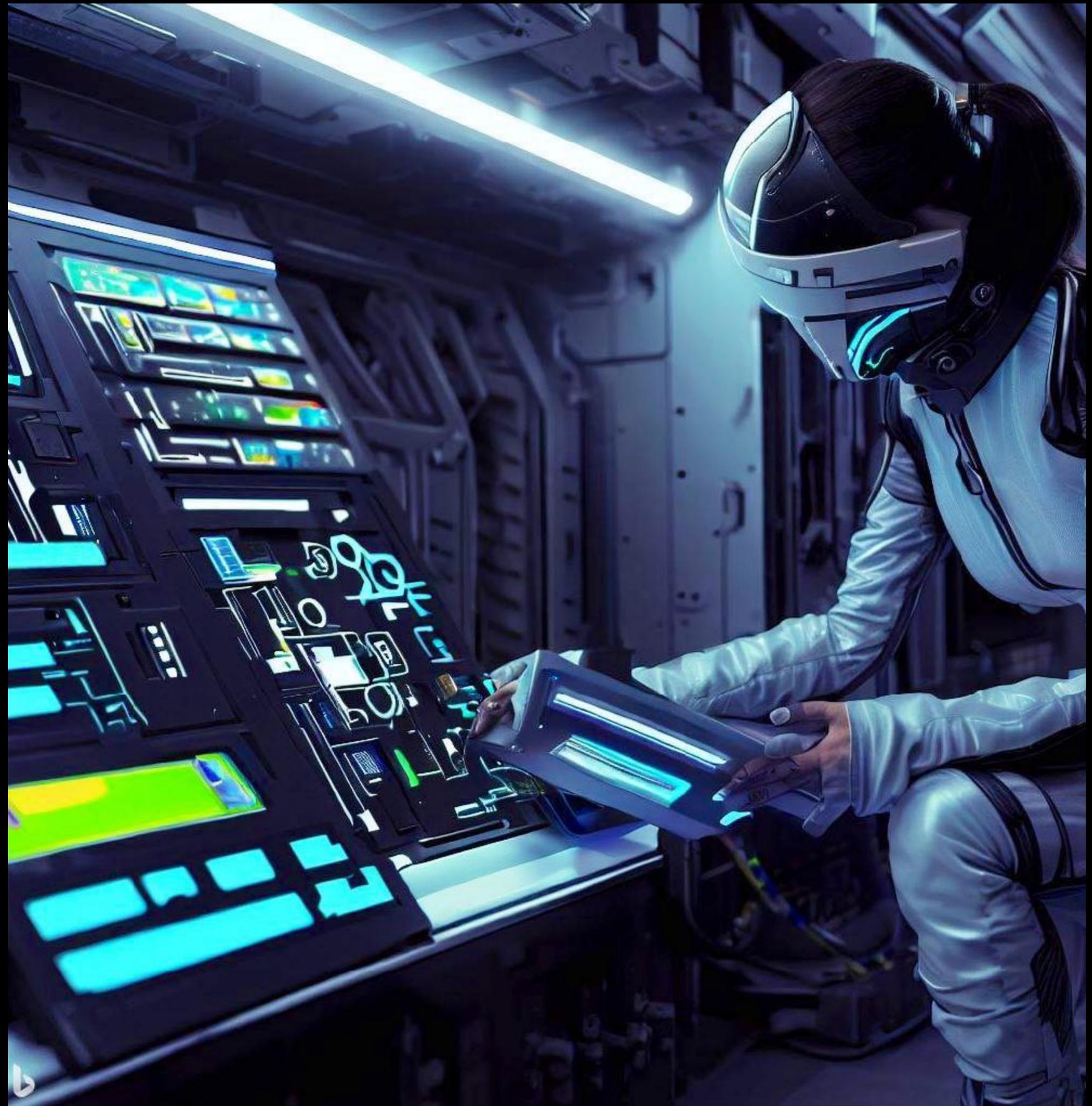
# zfs snapshot -r BSDNL25@systems_clean

#zfs list -t snapshot BSDNL25@systems_clean
NAME                                     USED   AVAIL   REFER  MOUNTPOINT
BSDNL25@systems_clean                   0B     -        112K   -
```

Ship Systems restored

Returning to normal operation

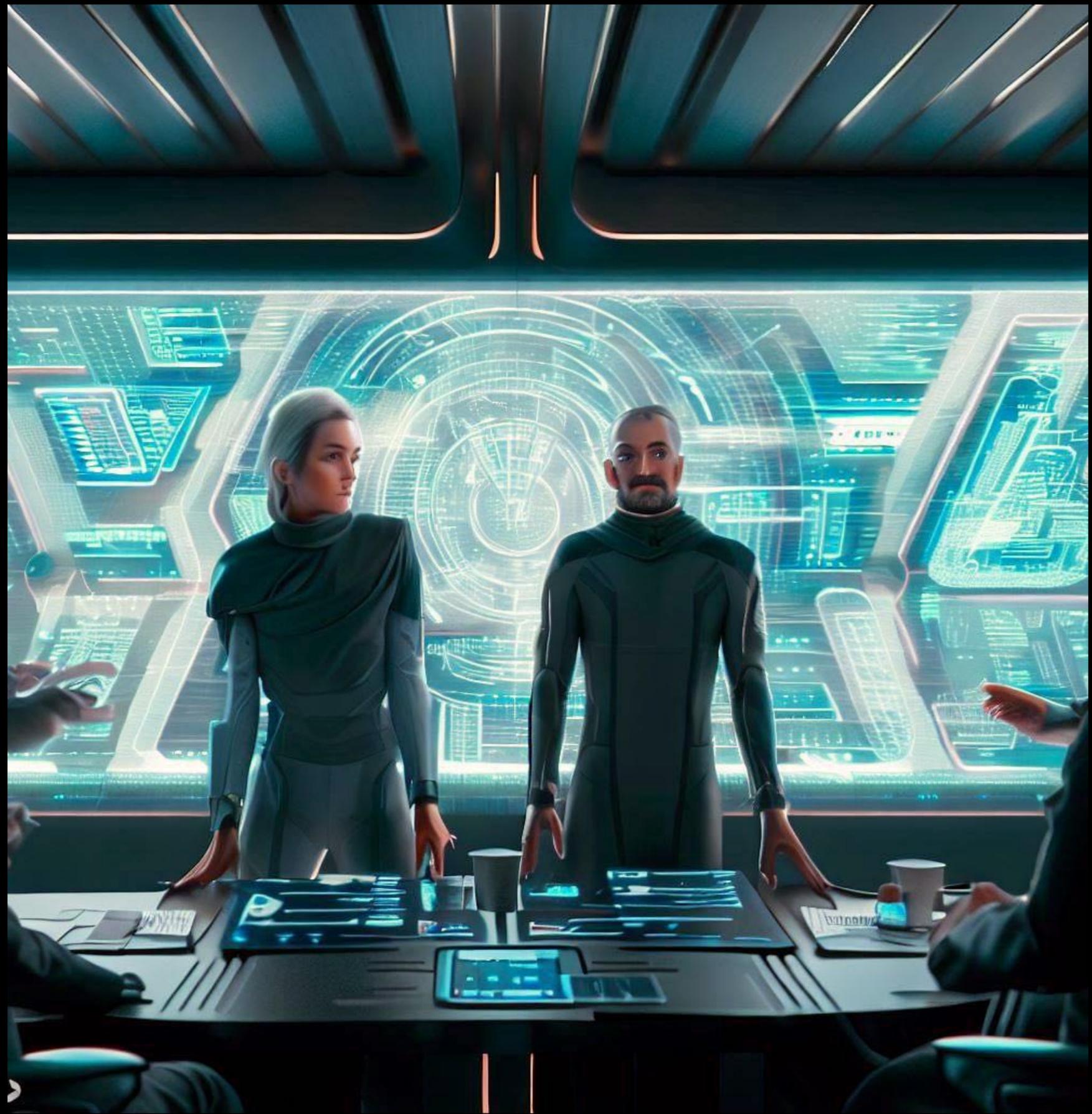
- Successful rollback to last snapshot before encryption
- BSDNL Captain: *Take us away from here, quickly...*
- Noone seems to follow
- Captain orders a full systems check



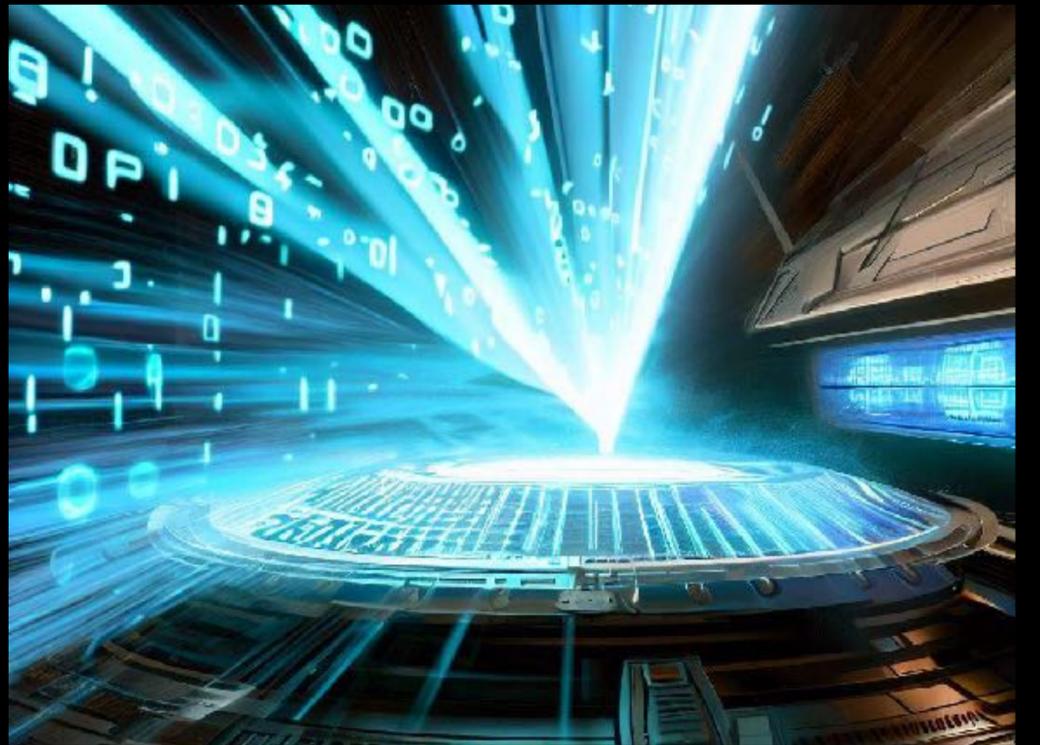
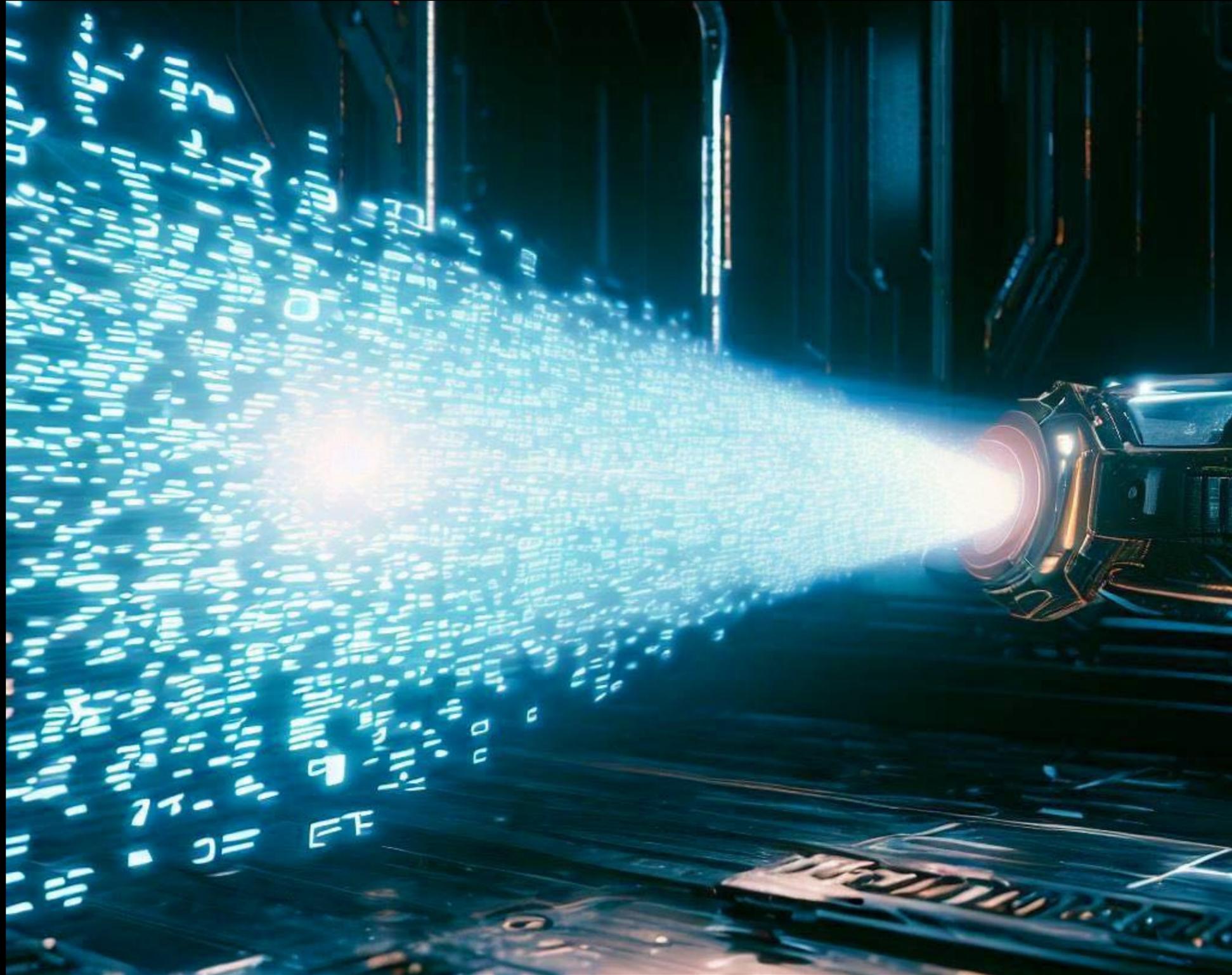
Sending Data back to Earth

Day 100 since Mission Start

- Earth should receive regular backups of the research data
- ZFS supports delta replication of snapshots
- Piped through secure channel protects data from snoopers

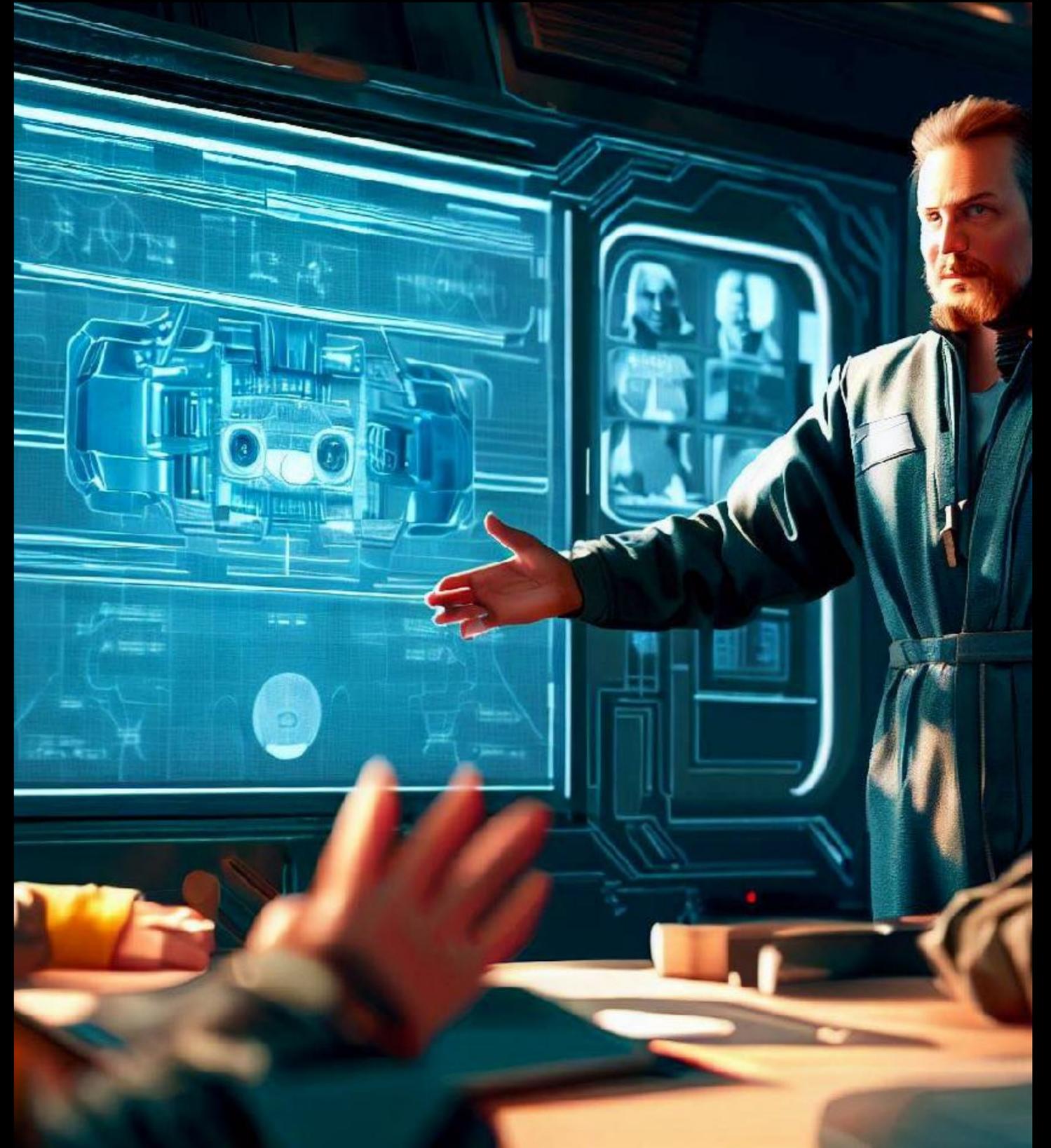


```
# zfs snapshot -r BSDNL25/scans@send
# zfs list -o name -rt snap BSDNL25/scans
NAME
BSDNL25/scans@send
BSDNL25/scans/nebula1337@send
BSDNL25/scans/nebula2342@send
# zfs send -Rv BSDNL25/scans@send | ssh BSDNL@earth \
"zfs receive earthpool"
full send of BSDNL25/scans@send estimated size is 47.1K
full send of BSDNL25/scans/nebula1337@send estimated size is 23G
full send of BSDNL25/scans/nebula2342@send estimated size is 42G
total estimated size is 65G
TIME      SENT      SNAPSHOT
14:12:07  97.2M    BSDNL25/scans/nebula1337@send
...
```



The Journey is still going on

- There is much more to discover
- Takeaway: OpenZFS has a lot to offer, for free
- No science fiction tech: it's available today
- Tried, stable, reliable, trustworthy
- www.openzfs.org



A woman with short dark hair, wearing a white futuristic uniform with a dark blue collar, stands in a high-tech control room. She is holding a white rectangular sign in front of her chest. The room is filled with blue light from various panels and screens. In the background, there are multiple computer monitors displaying data and charts. The overall atmosphere is professional and futuristic.

Thank you!